Olympics & ICT

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for the 2018 Winter Olympic Games

- < Contents >
- 1. Olympics
- 2. Pyeong-Chang Olympic
- 3. ICT Infrastructure for Pyeong-Chang
- 4. ICT & Olympics
- 5. Pyeong-Chang ICT Olympic





1. Olympics

Ancient Olympics

- Around BC 870 to A.D. 393 : Held every four years

- The competition was steadily held for more than 1,172 years with the 239th as the last competition

Modern Olympic Games

- Competition began on 1896 in Athens, Greece
- Recent Olympics
 - ➤ Rio Summer Olympics 2016
 - Pyeong-Chang Winter Olympics 2018
 - ➤ Tokyo Summer Olympics 2020
 - Beijing Winter Olympics 2022





2 - 1. Overview (1/2)





2018 PyeongChang Winter Olympic Games

- Location: PyeongChang, Gangneung, Jeongseon, Bokwang
- Period : 2018. 2. 9. ~ 2. 25. (17 days)
- Approximately 100 nations participating
- Total 102 Gold medals

하나된 열정

Passion. Connected.

2 - 1. Overview (2/2)



Expected Participants and Workforce

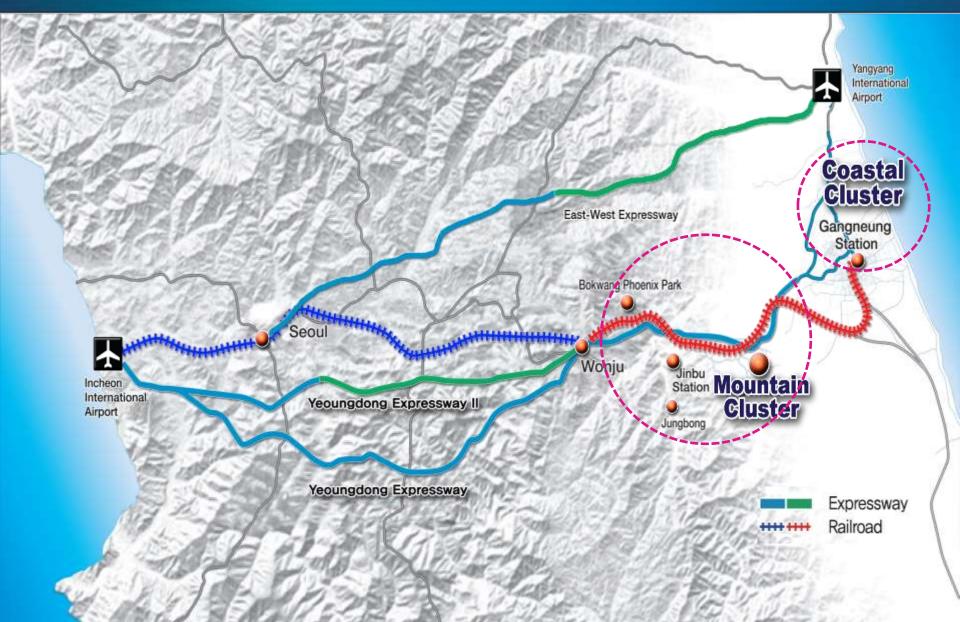
- **Spectator** : **1,500,000** people
- Audience : 3.8 Billion (Vancouver 2010)
- Workforce 83,000 people
 - **Workforce** : <u>52,400</u> (Paid staff, Volunteers, Contractors, etc)
 - **Broadcast** : <u>11,000</u> / **Press** : <u>2,900</u>
 - **International Federation** : <u>1,370</u> (Technical Officials, Directors, Staff etc)
 - **Marketing Partners**: <u>6,540</u> (TOP Partners/Tier 1/Tier2/Tier 3)
 - **NOC / NPC** : <u>6,010</u> (Athletes, Team Delegates, etc)
 - **Olympic / Paralympic Family** : <u>2,770</u> (IOC, CEO, etc)



2 - 2. Location







2 - 3. Venues (Pyeong-Chang) (1/3)





PyeongChang Olympic Stadium



Yongpyong
Alpine Centre
(Alpine Technical)



Alpensia Ski Jumping Centre



Alpensia Cross-Country Skiing Centre



Alpensia Sliding Centre



2 - 3. Venues (Gangneung) (2/3)







Kwandong **Hockey Centre (IH 2)**



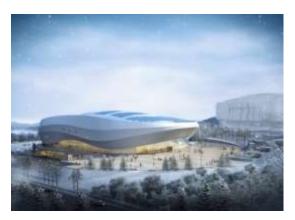
Gangneung **Hockey Centre (IH 1)**



Gangneung **Curling Centre**



Gangneung Oval (SS) (Speed Skating)



Gangneung Ice Arena (Short Track, Figure)



Media Village





2 - 3. Venues (Jeongseon & Bokwang) (3/3)





Jeongseon
Alpine Centre (Alpine Speed)



Bokwang Snow Park (Snowboard & Freestyle skiing)





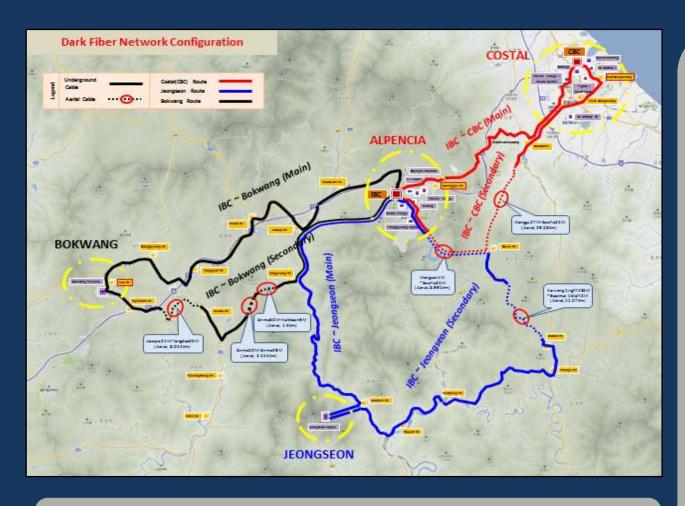
3. ICT Infrastructure for Pyeong-Chang

#1 Stability
#2 Cost effectiveness



3 - 1. Network Infrastructure





Network conduit: 1,391Km

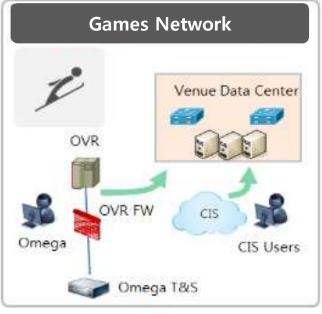
2,263, the number of Network Devices for Olympic dedicated networks;

- 1) Games Network,
- 2) Admin N/W,
- 3) Broadcasting N/W,
- 4) Facility N/W

3 - 2. Olympic Network Services

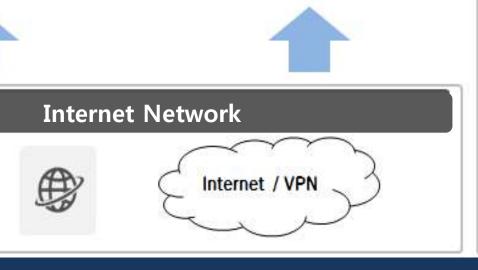




















CATV & IPTV



국제 TV / 국제 ISDN

Facility Network



Security Operator



Security Surveillance Camera

CCTV 보안관제 센터

3 - 3. IT Devices & Equipment





• Laptop - <u>2,100</u> expected





Desktop
(including peripherals)
- <u>11,000</u> expected



• Wifi - <u>3,500</u> expected





Mobile

 16,000
 expected

Tablet PC
 1,520
 expected





Reprographics
 3,255
 expected

3 - 4. SW Applications





- Olympic Management System (9)
 - Accreditation, Workforce Management, Competition Schedule, Volunteer Portal, etc
- Olympic Diffusion System (14)
 - Info2018/MyInfo, Commentary Information System, DATA Feed, etc



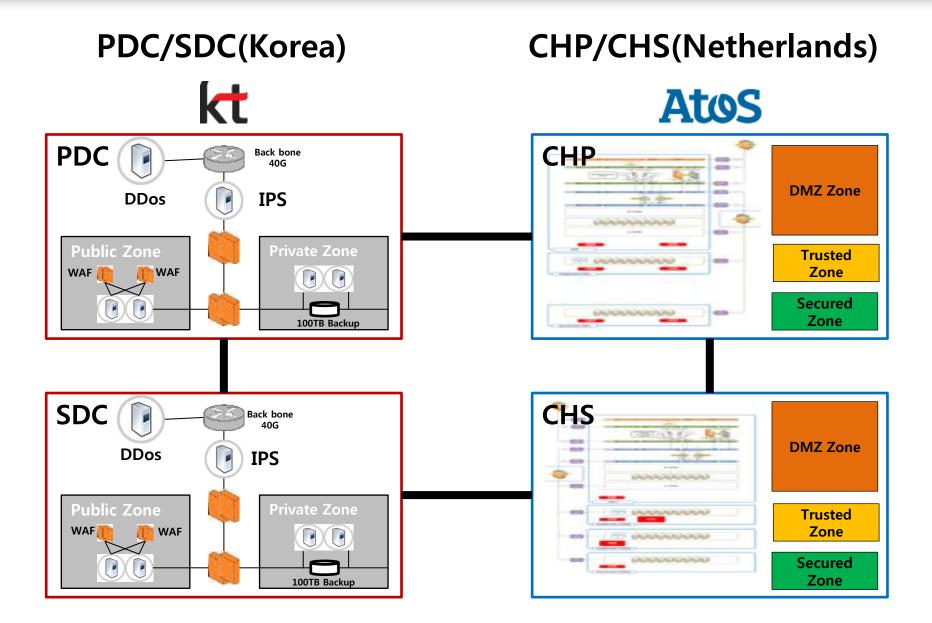


- Games Management System/WEB (42)
 - **GMS**: Transportation, Accommodation, Culture, etc
 - Web: Pre-Games, Game-Time, Test Event, etc
- Administration System (8)
 - Management of Projects, Knowledge, Archive, Risk, Onnara, Collaboration, Integrated Finance, Internal Portals, etc



3 - 5. Data Centers





3 - 6. PyeongChang2018 Homepage





PyeongChang2018 Page on IOC's Official Website



3 - 7. Olympic & ICT



 ICT is an essential means to run a successful Olympics

 Olympic operations are in fact impossible without the support of the ICT





4 - 1. ICT Trend



Service

Two-way type Com.

One-way type Com.



Homepage



Wired Internet 2G CDMA/ GSM





SNS/BYOD





Wireless Internet 3G/LTE Pilot



4 - 2. ICT & Olympic Paradigm







(1984)



(2012)



4 - 3. ICT & Olympic Paradigm







2008 Beijing

Science Technology Olympics by ICT

- Wired internet based live broadcasting
- RFID admission, ticket & Face recognition technology



2010 Vancouver

The first year of Twitter Olympics

- 3G based wireless service supply
- Real-time game information provided by smart device and PC



2012 London

SNS based Social Olympics

- Spectator's
 direct shooting
 scenes shared
 by SNS
- Real-time language translation services for developing countries



2014 Sochi

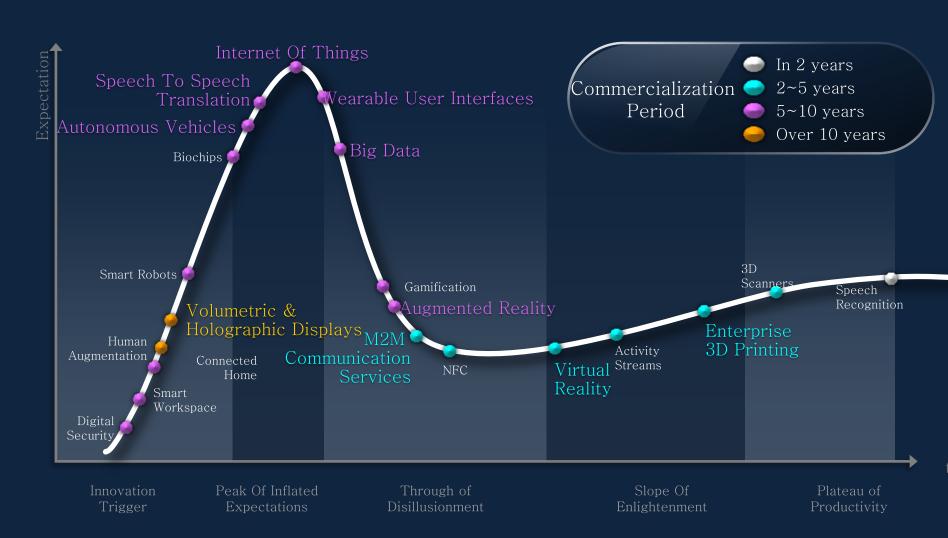
BYOD Olympics Free Wi-Fi

- > BYOD (Bring Your Own Device) Olympic by Network Virtualization Technology
- Free HighSpeed Wi-FiAP supply

4 - 4. ICT Future







* Hype Cycle for Emerging Technologies, 2014(Gartner, '14.08.11)

5. Pyeong-Chang ICT Olympic



5-1 Vision & Goals for the ICT Olympic







K-ICT Olympic Strategy



World's 1st 5G Olympic

+

IOT Olympic



UHD Olympic

- 5G demonstrative network
- 5G-based realistic media
- Giga WiFi zones

- Customized Services
- Intelligent Services
- Performance Increase

- 1st 4K UHD Broadcast
- Active personal SNS activities
- Multi-side video system

5 - 2. 1st 5G Olympic (1/3)





■ 1st 5G demonstrative network

- Olympic venues (i.e. Press Center, etc)
- Attentive areas (i.e. Airport, etc)

≤ 5G-based realistic media

 Demonstration of hologram, super multiview, virtual reality, etc



Giga WiFi

 The best telecommunications environment focused on user concentrated areas



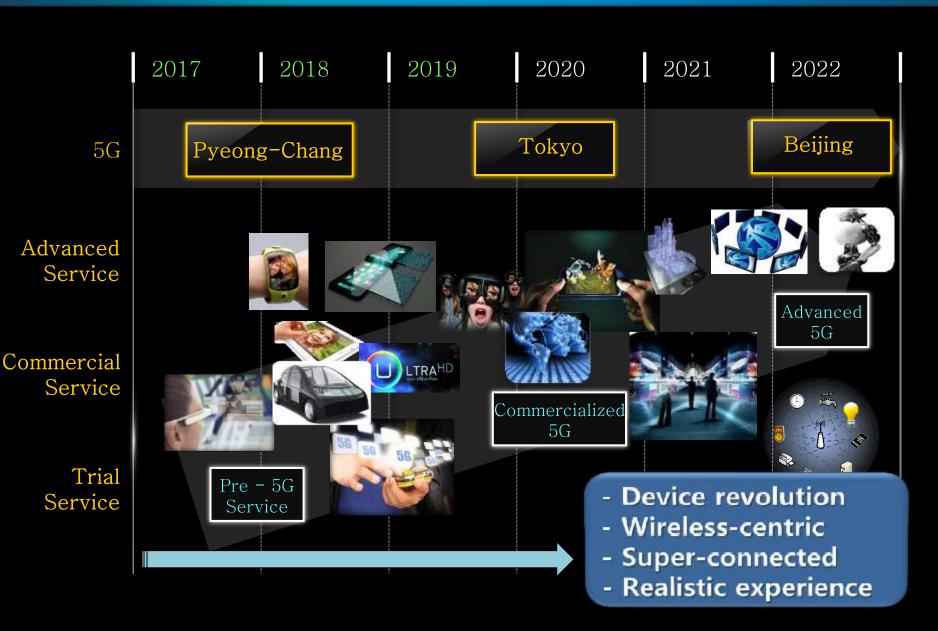
5 - 2. Korea-Japan-China (2/3)





5 - 2. 5G Innovation (3/3)





5-3 IoT Olympic





■ Customized

- Smart delivery and Auto guide of customs, traffic, competitions
- Auto-translation (App)



■ Intellectual

 High-tech traffic and disaster services via ITS and drones



■ Performing

 Customized training and race strategy analysis through IoT and big data technology



5-4 UHD Olympic





- 1st terrestial 4K UHD commercialization
- Demonstrative 8K UHD Service
- Various UHD Contents



- Selective viewing service of athletes and viewers for the competition images
- Capturing on-site with personal devices

■ Demonstrate Multiside Videoboard

Real-time 3 sided viewing service of opening & closing ceremonies in theatres







